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<sup>1</sup> Cycles to recycle: garbage collection to the IA-64

window

Richard L. Hudson, J. Elliot Moss, Sreenivas Subramoney, Weldon Washburn October 2000 ACM SIGPLAN Notices, Proceedings of the 2nd international symposium on Memory management, Volume 36 Issue 1

Full text available: pdf(1.25 MB)

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The IA-64, Intel's 64-bit instruction set architecture, exhibits a number of interesting architectural features. Here we consider those features as they relate to supporting garbage collection (GC). We aim to assist GC and compiler implementors by describing how one may exploit features of the IA-64. Along the way, we record some previously unpublished object scanning techniques, and offer novel ones for object allocation (suggesting some simple operating system support that would simplify it ...

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